

A short course on

# Nonlinear Finite Element Analysis

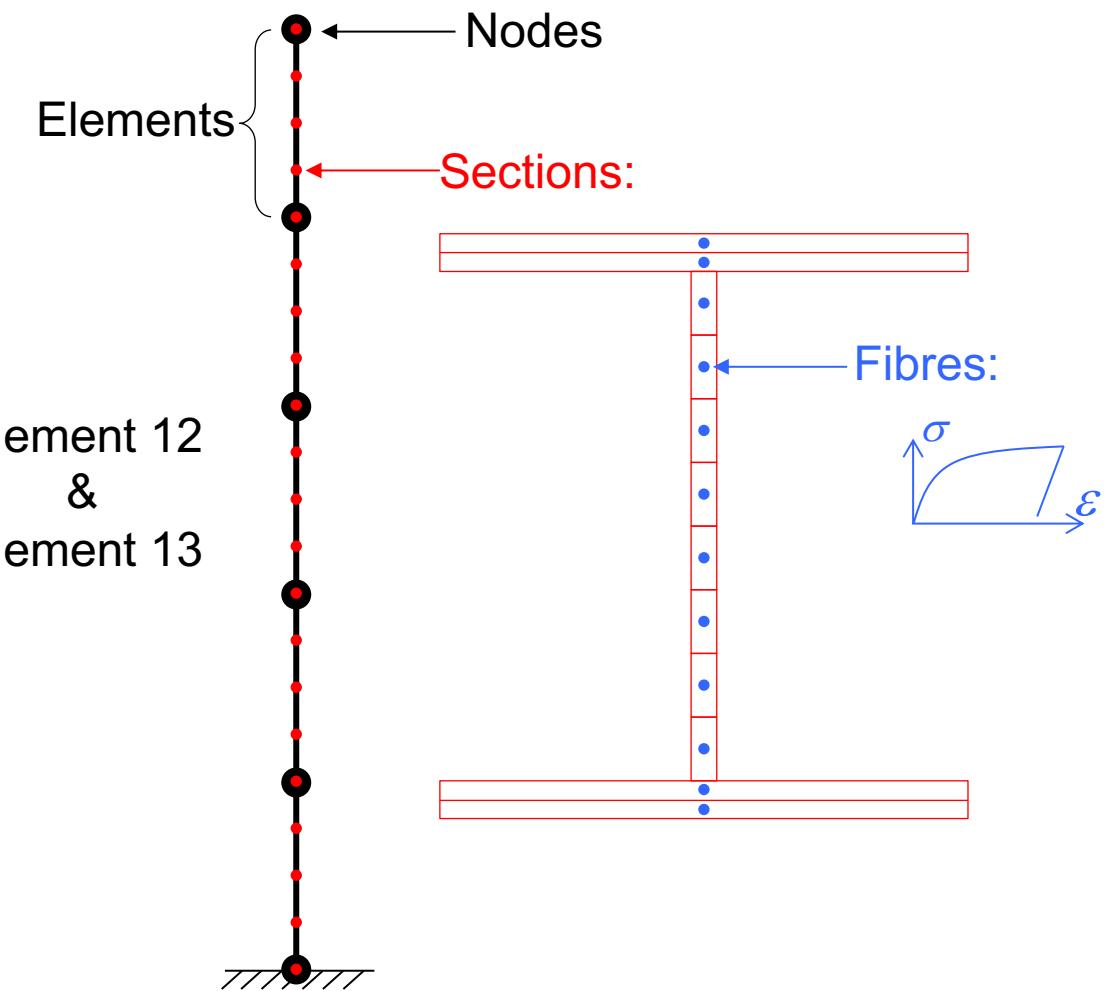
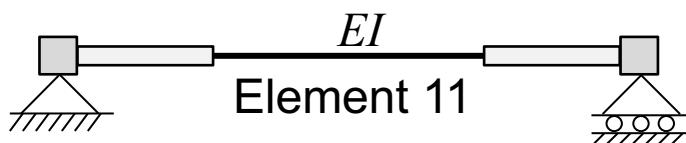
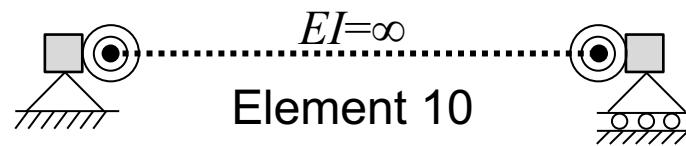
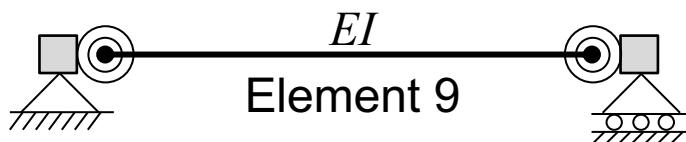
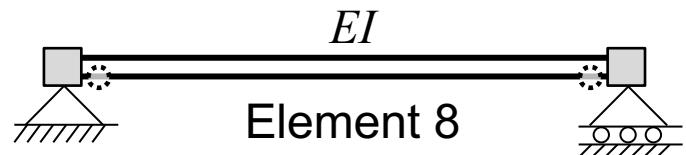
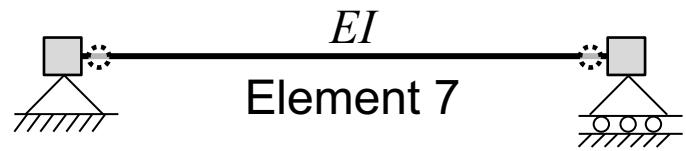
This video:

**Nonlinear Frame Elements**

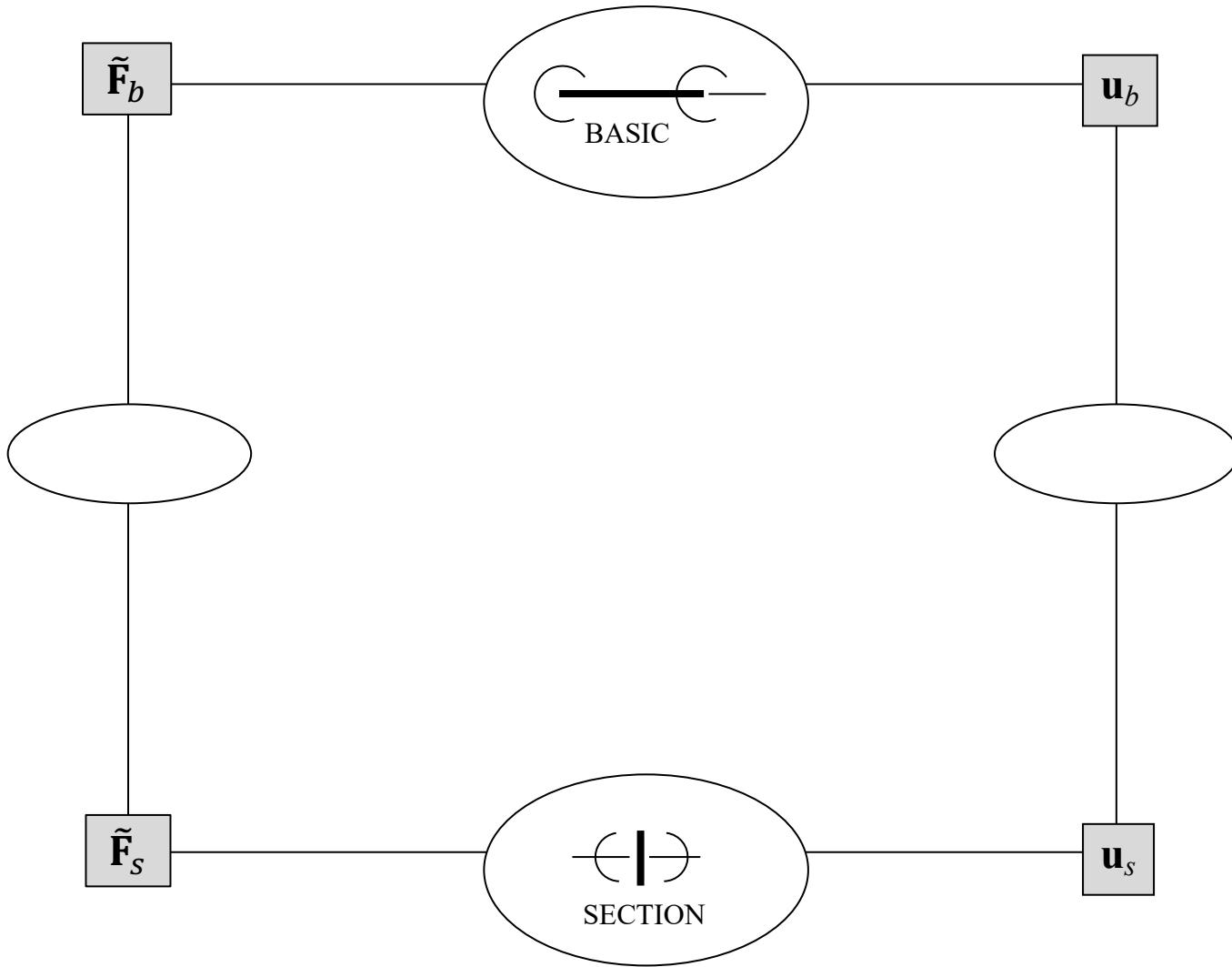
Terje's Toolbox is freely available at [terje.civil.ubc.ca](http://terje.civil.ubc.ca)

It is created and maintained by Professor Terje Haukaas, Ph.D., P.Eng.,  
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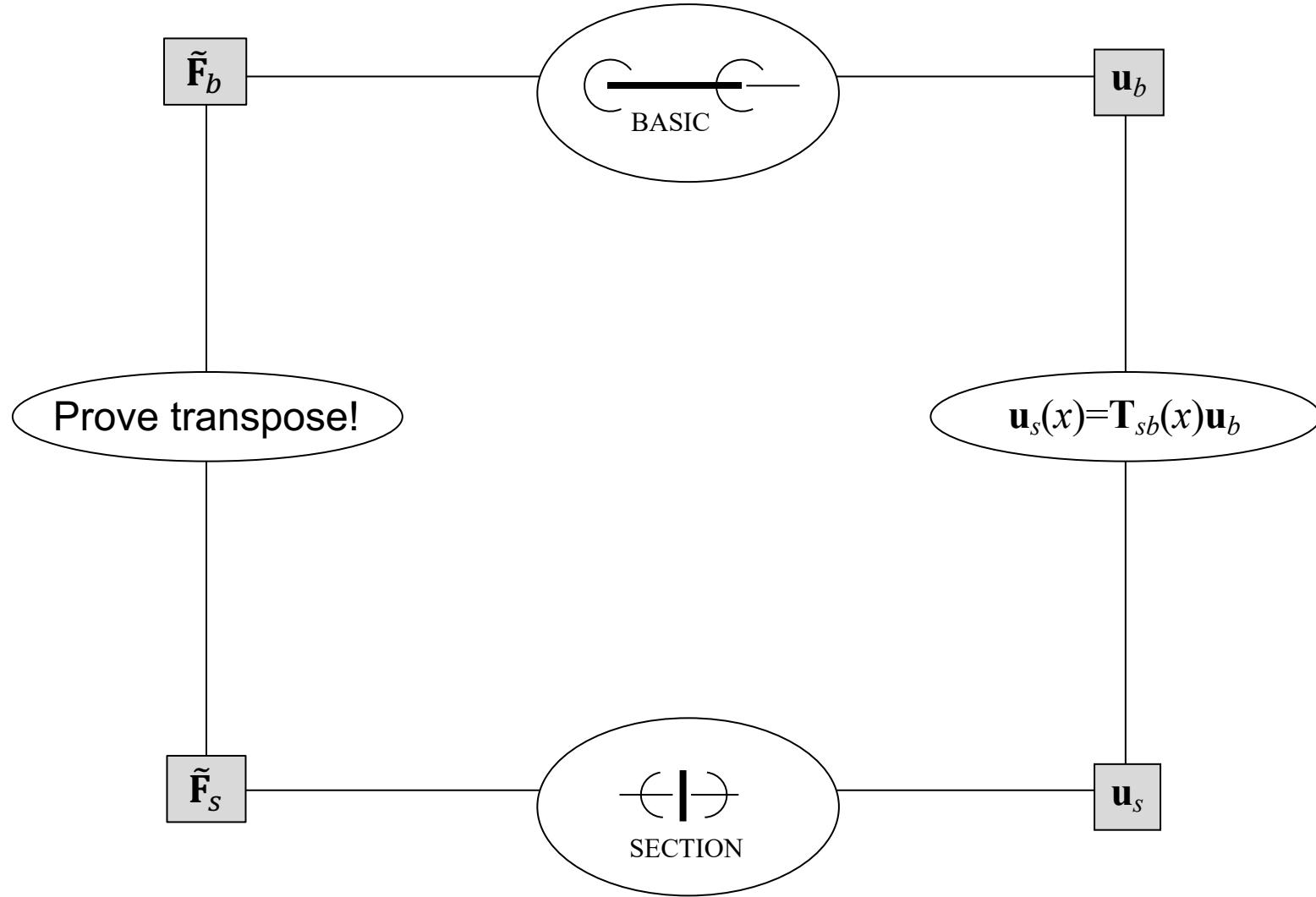
# Element Types



# Linear Exercise



# Displacement Interpolation



# Stiffness Matrix

Principle of virtual displacements:  $\delta \mathbf{u}_b^T \mathbf{F}_b = \int_0^L \delta \mathbf{u}_s^T \mathbf{F}_s dx$

Material law:  $\delta \mathbf{u}_b^T \mathbf{F}_b = \int_0^L \delta \mathbf{u}_s^T (\mathbf{K}_s \mathbf{u}_s) dx$

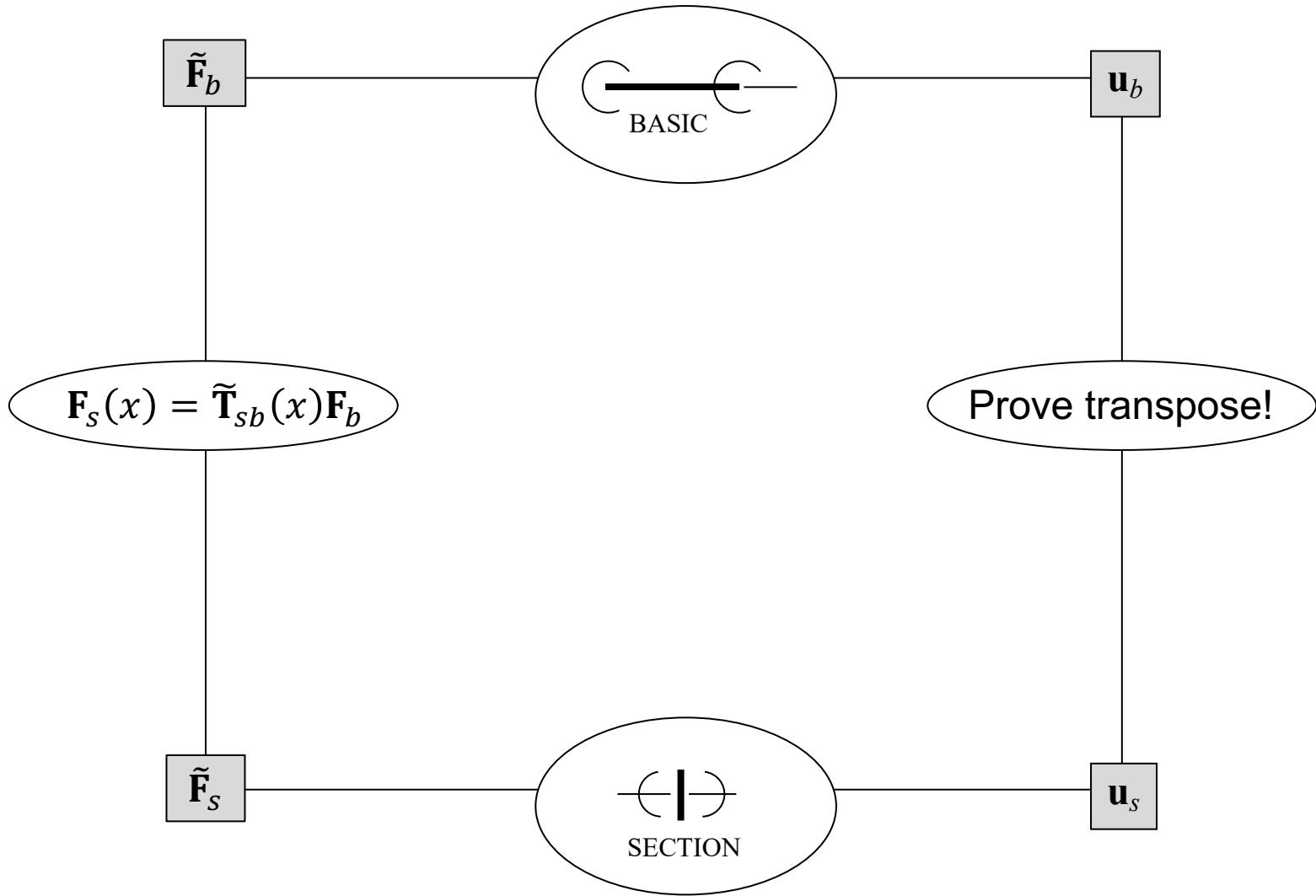
Kinematic compatibility:  $\delta \mathbf{u}_b^T \mathbf{F}_b = \int_0^L (\delta \mathbf{u}_b^T \mathbf{T}_{sb}^T) \mathbf{K}_s (\mathbf{T}_{sb} \mathbf{u}_b) dx$

Arbitrary virtual displacements:  $\mathbf{F}_b = \mathbf{K}_b \mathbf{u}_b = \int_0^L \mathbf{T}_{sb}^T \mathbf{K}_s \mathbf{T}_{sb} dx \mathbf{u}_b$

Displacement interpolation:  $\mathbf{u}_s(x) = \mathbf{T}_{sb}(x) \mathbf{u}_b = \left[ \begin{pmatrix} \frac{4}{L} - \frac{6x}{L^2} & \frac{2}{L} - \frac{6x}{L^2} \end{pmatrix} \right] \{u_{B1} u_{B2}\}$

Result:  $\mathbf{K}_b = \int_0^L \left\{ \begin{pmatrix} \frac{4}{L} - \frac{6x}{L^2} \\ \frac{2}{L} - \frac{6x}{L^2} \end{pmatrix} \right\} EI \left[ \begin{pmatrix} \frac{4}{L} - \frac{6x}{L^2} & \frac{2}{L} - \frac{6x}{L^2} \end{pmatrix} \right] dx = \begin{bmatrix} \frac{4EI}{L} & \frac{2EI}{L} \\ \frac{2EI}{L} & \frac{4EI}{L} \end{bmatrix}$

# Force Interpolation



# Flexibility Matrix

Principle of virtual forces:  $\delta \mathbf{F}_b^T \mathbf{u}_b = \int_0^L \delta \mathbf{F}_s^T \mathbf{u}_s dx$

Material law (flexibility, not stiffness):  $\delta \mathbf{F}_b^T \mathbf{u}_b = \int_0^L \delta \mathbf{F}_s^T (\mathbf{f}_s \mathbf{F}_s) dx$

Equilibrium:  $\delta \mathbf{F}_b^T \mathbf{u}_b = \int_0^L (\delta \mathbf{F}_b^T \tilde{\mathbf{T}}_{sb}^T) \mathbf{f}_s (\tilde{\mathbf{T}}_{sb} \mathbf{F}_b) dx$

Arbitrary virtual force:  $\mathbf{u}_b = \mathbf{f}_b \mathbf{F}_b = \int_0^L \tilde{\mathbf{T}}_{sb}^T \mathbf{f}_s \tilde{\mathbf{T}}_{sb} dx \mathbf{F}_b$

Force interpolation:  $\mathbf{F}_s(x) = \tilde{\mathbf{T}}_{sb}(x) \mathbf{F}_b = \left[ -\left(1 - \frac{x}{L}\right) \quad \left(\frac{x}{L}\right) \right] \begin{Bmatrix} F_{b1} \\ F_{b2} \end{Bmatrix}$

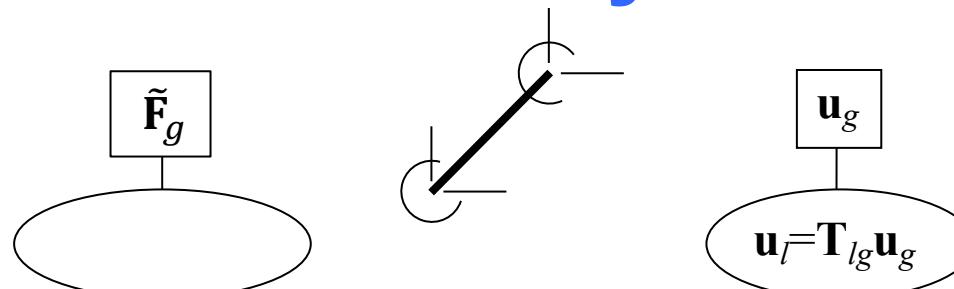
Result:  $\mathbf{f}_b = \int_0^L \left\{ \begin{pmatrix} -\left(1 - \frac{x}{L}\right) \\ \left(\frac{x}{L}\right) \end{pmatrix} \right\} \frac{1}{EI} \left[ -\left(1 - \frac{x}{L}\right) \quad \left(\frac{x}{L}\right) \right] dx = \begin{bmatrix} \frac{L}{3EI} & -\frac{L}{6EI} \\ -\frac{L}{6EI} & \frac{L}{3EI} \end{bmatrix}$

# Two Sides of the Same Coin

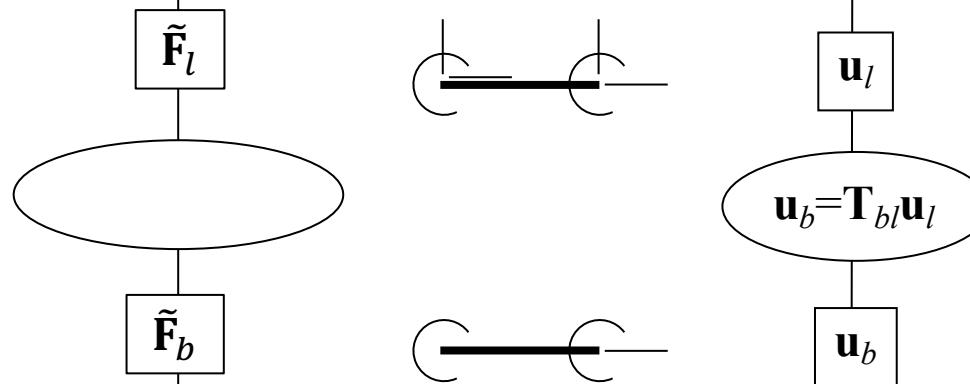
$$\mathbf{f}_b = \mathbf{K}_b^{-1} \iff \begin{bmatrix} \frac{L}{3EI} & -\frac{L}{6EI} \\ -\frac{L}{6EI} & \frac{L}{3EI} \end{bmatrix} = \begin{bmatrix} 4EI & 2EI \\ L & 4EI \\ 2EI & L \end{bmatrix}^{-1}$$

# Distributed Plasticity Elements

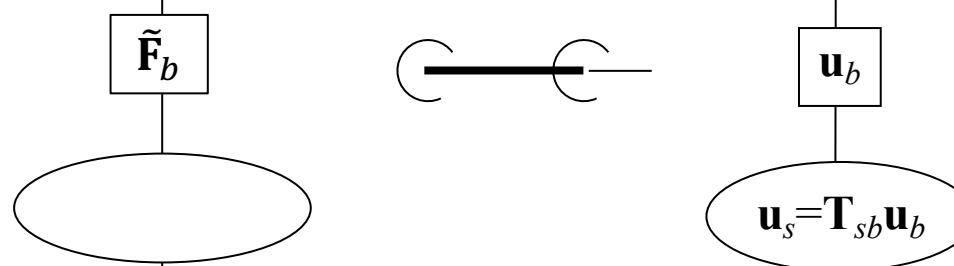
Global ( $g$ )



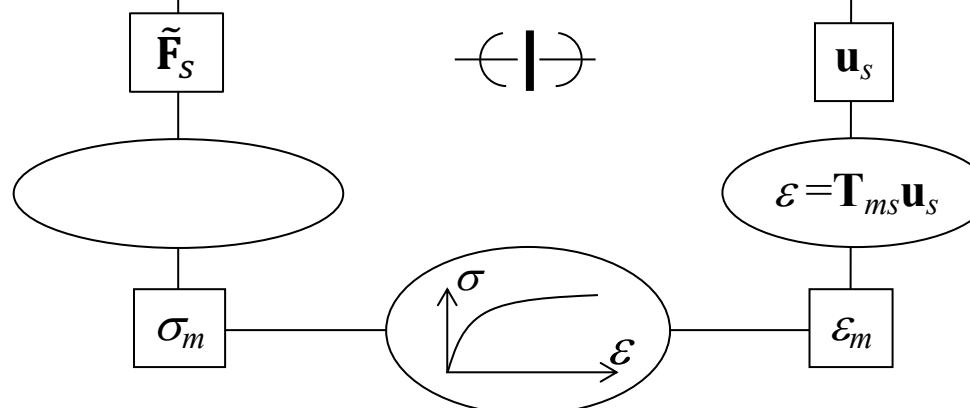
Local ( $l$ )



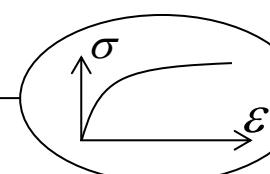
Basic ( $b$ )



Section ( $s$ )



Material ( $m$ )



# Element Integration

Principle of virtual displacements:  $\delta \mathbf{u}_b^T \mathbf{F}_b = \int_0^L \delta \mathbf{u}_s^T \mathbf{F}_s dx$

Kinematic compatibility:  $\delta \mathbf{u}_b^T \mathbf{F}_b = \int_0^L (\delta \mathbf{u}_b^T \mathbf{T}_{sb}^T) \mathbf{F}_s dx$

Arbitrary virtual displacements:  $\mathbf{F}_b = \int_0^L \mathbf{T}_{sb}^T \mathbf{F}_s dx$

# Displacement Interpolation

$$\mathbf{u}_s = \begin{Bmatrix} \varepsilon \\ \kappa \end{Bmatrix} = \begin{Bmatrix} u' \\ w'' \end{Bmatrix} = \begin{bmatrix} N_1' & 0 & 0 \\ 0 & N_2'' & N_3'' \end{bmatrix} \mathbf{u}_b = \mathbf{T}_{sb} \mathbf{u}_b$$

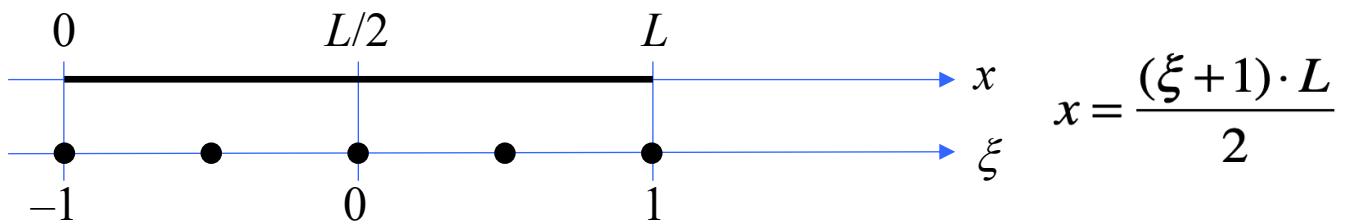


$$\begin{bmatrix} \frac{1}{L} & 0 & 0 \\ 0 - \left( \frac{6 \cdot x}{L^2} - \frac{4}{L} \right) & \left( \frac{2}{L} - \frac{6 \cdot x}{L^2} \right) \end{bmatrix}$$

$$\tilde{\mathbf{F}}_b = \int_0^L \mathbf{T}_{sb}^T \tilde{\mathbf{F}}_s dx + \bar{\mathbf{F}}_b$$

# Quadrature

$$\tilde{\mathbf{F}}_b = \int_0^L \mathbf{T}_{sb}^T(x) \tilde{\mathbf{F}}_s(x) dx = \int_{-1}^1 \mathbf{T}_{sb}^T(\xi) \tilde{\mathbf{F}}_s(\xi) \left| \frac{dx}{d\xi} \right| d\xi = \sum_{i=1}^N \mathbf{T}_{sb}^T(\xi_i) \tilde{\mathbf{F}}_s(\xi_i) \cdot \frac{L}{2} \cdot weight_i$$



Rule	$\xi$ -values (Lobatto integration)
2-point	-1, 1
3-point	-1, 0, 1
4-point	-1, -0.447, 0.447, 1
5-point	-1, -0.655, 0, 0.655, 1

# Section Integration

Principle of virtual displacements:  $\delta \mathbf{u}_s^T \mathbf{F}_s = \int_A \delta \boldsymbol{\varepsilon} \cdot \boldsymbol{\sigma} dA$

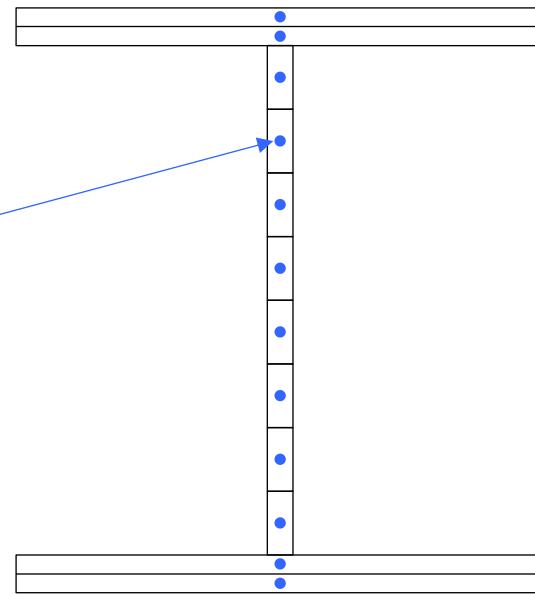
Kinematic compatibility:  $\delta \mathbf{u}_s^T \mathbf{F}_s = \int_A (\delta \mathbf{u}_s^T \mathbf{T}_{ms}^T) \cdot \boldsymbol{\sigma} dA$

Arbitrary virtual displacements:  $\mathbf{F}_s = \int_A \mathbf{T}_{ms}^T \cdot \boldsymbol{\sigma} dA$

# Fibres

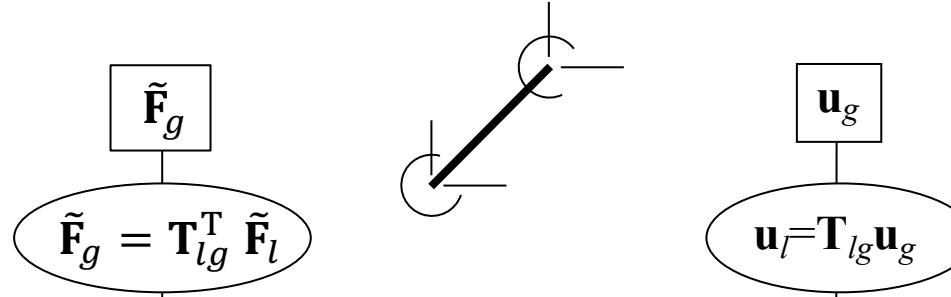
$$\varepsilon_m = \mathbf{T}_{ms} \mathbf{u}_s = \{1, -z\} \begin{Bmatrix} \varepsilon \\ -\kappa \end{Bmatrix}$$

$$\tilde{F}_s = \int_A \mathbf{T}_{ms}^T \cdot \boldsymbol{\sigma} \, dA = \sum_{i=1}^N \begin{Bmatrix} 1 \\ -z \end{Bmatrix} \cdot \boldsymbol{\sigma}_i$$

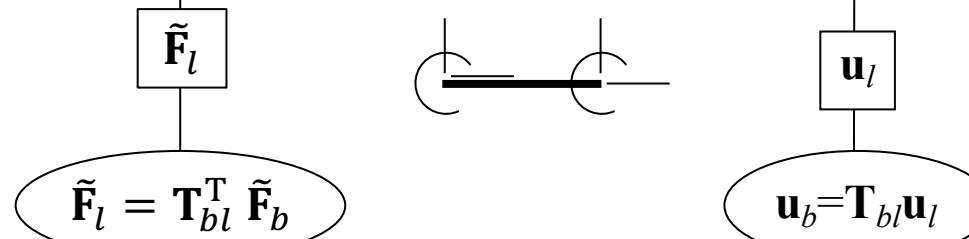


# Displacement-based Element

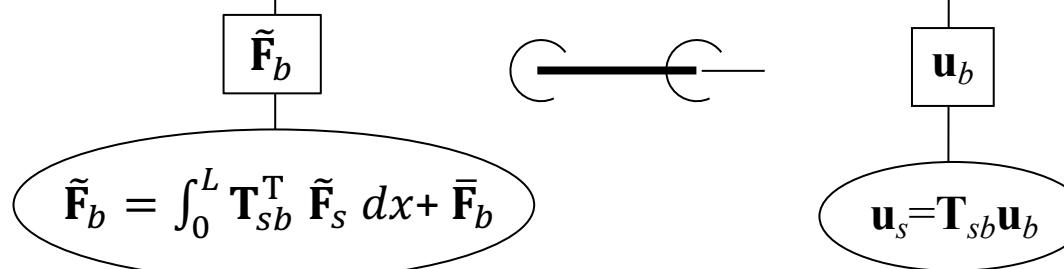
Global



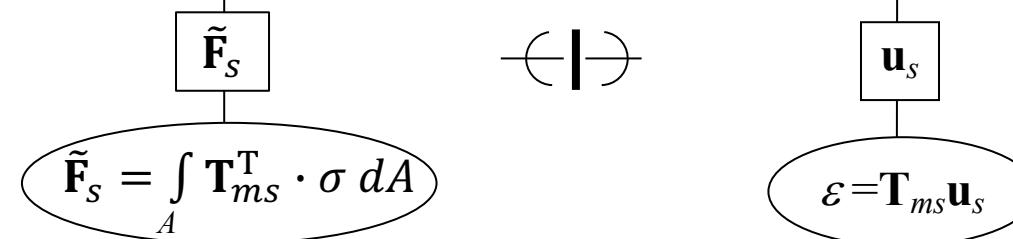
Local



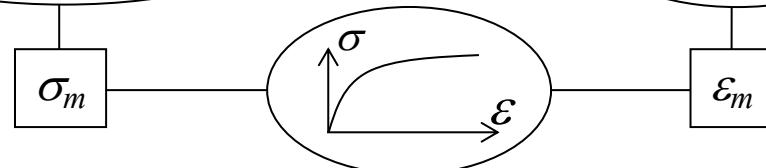
Basic



Section



Material

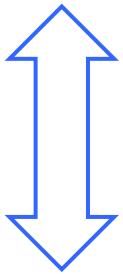


# State Determination

1. Trial displacements,  $\mathbf{u}_f$
2. Strain,  $\varepsilon = \mathbf{T}_{ms} \mathbf{T}_{sb} \mathbf{T}_{bl} \mathbf{T}_{lg} (\mathbf{T}_{ga} \mathbf{T}_{af}) \mathbf{u}_f$
3. Stress for given strain or strain increment
4. Resisting forces:  $\tilde{\mathbf{F}}_f(\mathbf{u}_f) = \mathbf{T}_{af}^T \sum \left( \mathbf{T}_{ga}^T \mathbf{T}_{lg}^T \mathbf{T}_{bl}^T \left( \int_0^L \mathbf{T}_{sb}^T \left( \int \mathbf{T}_{ms}^T \cdot \sigma \, dA \right) dx + \bar{\mathbf{F}}_b \right) \right)$

# Force Interpolation

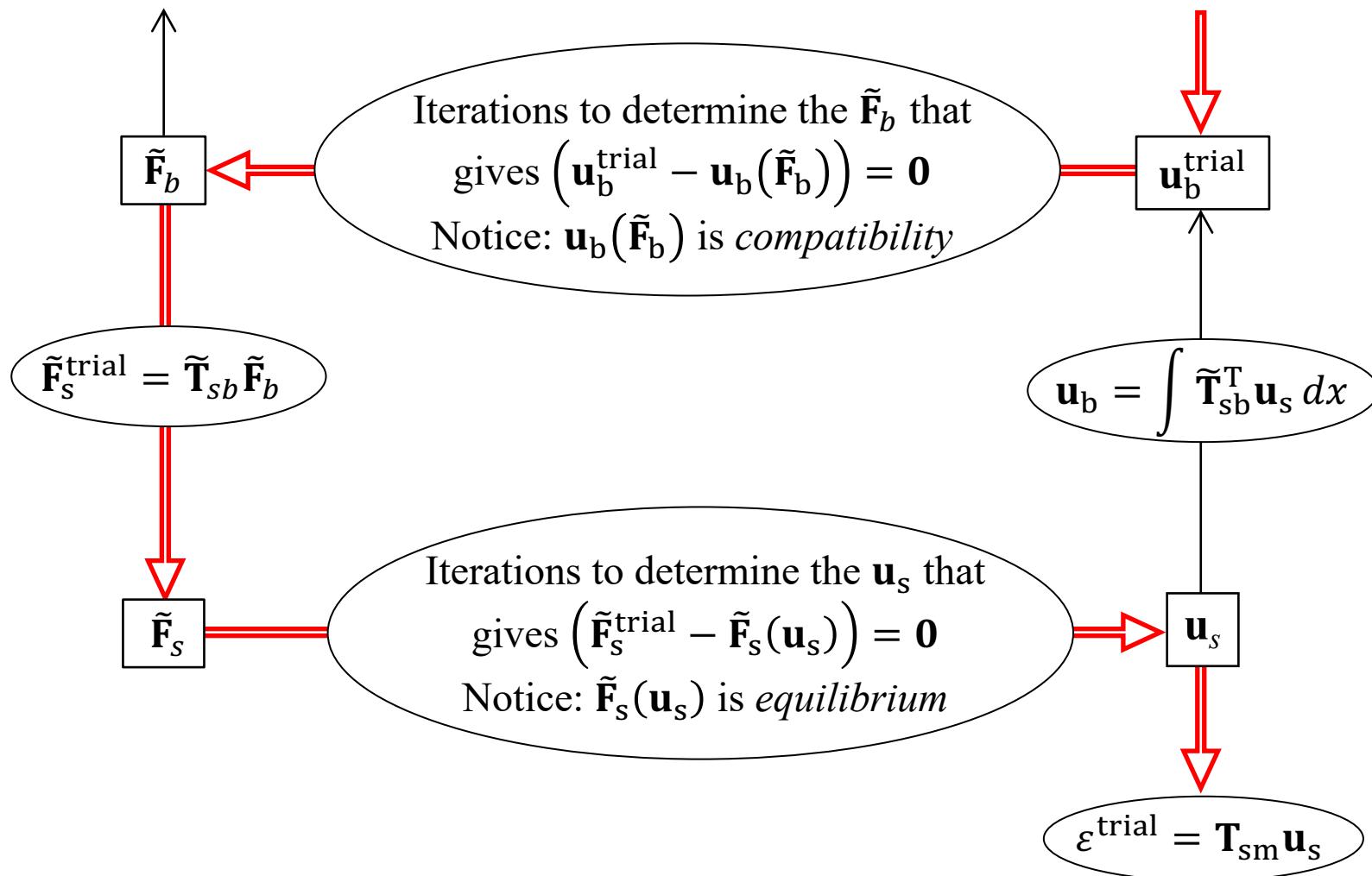
$$\tilde{\mathbf{F}}_s = \tilde{\mathbf{T}}_{sb} \tilde{\mathbf{F}}_b$$



$$\begin{Bmatrix} N(x) \\ M(x) \end{Bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & -\left(1 - \frac{x}{L}\right) & \frac{x}{L} \end{bmatrix} \begin{Bmatrix} N \\ M_1 \\ M_2 \end{Bmatrix}$$

# State Determination Detour

Resisting forces back to structural level



# Displacement-based vs. Force-based

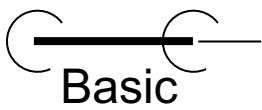
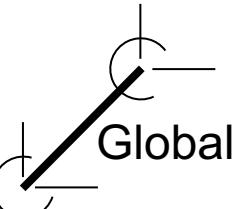
## Displacement-based (G2 Element 12)

- Interpolates displacements (compatibility)
- Classical finite element approach
- Curvature is linear along element
- Require several elements along a member

## Force-based (G2 Element 13)

- Interpolates forces (equilibrium)
- Bending moment is linear along element
- Allows nonlinear variation in curvature
- One element may be sufficient along a member
- Requires iterations within the element

# Berkeley Notation: OpenSees



Forces

$$\mathbf{p}$$

$\mathbf{p} = \mathbf{a}^T \mathbf{s}$

$$\mathbf{q}$$

$$\mathbf{q} = \int \mathbf{a}_e^T \mathbf{s} dx$$

$$\mathbf{s} = \mathbf{b} \mathbf{q}$$

$$\mathbf{s}$$

$$\mathbf{s} = \int \mathbf{a}_s^T \boldsymbol{\sigma} dA$$

$$\boldsymbol{\sigma}$$

Displacements

$$\mathbf{u}$$

$\mathbf{v} = \mathbf{a} \mathbf{u}$

$$\mathbf{v}$$

$$\mathbf{e} = \mathbf{a}_e \mathbf{v}$$

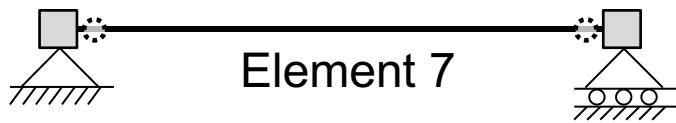
$$\mathbf{v} = \int \mathbf{b}^T \mathbf{e} dx$$

$$\mathbf{e}$$

$$\boldsymbol{\varepsilon} = \mathbf{a}_s \mathbf{e}$$

$$\boldsymbol{\varepsilon}$$

# Concentrated Plasticity Elements



Elastic perfectly plastic, i.e., end releases



Two-component parallel system



One-component series system with uniaxial hysteretic materials

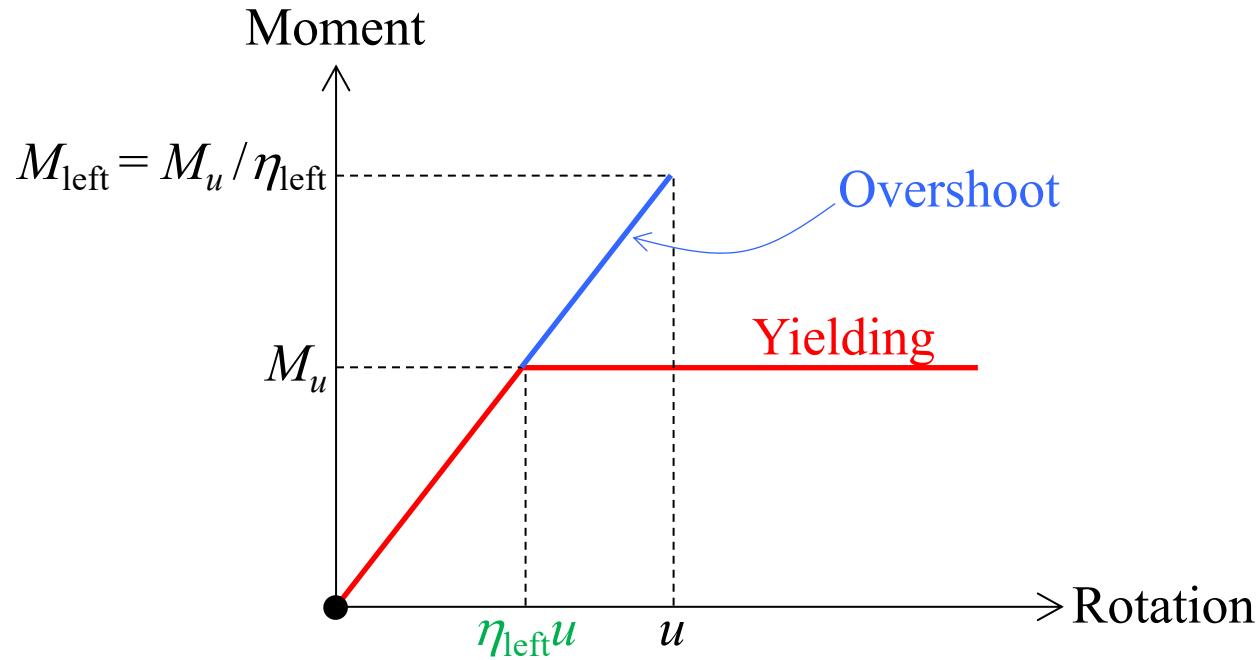


Rigid interior with uniaxial hysteretic material in springs



Finite hinge lengths

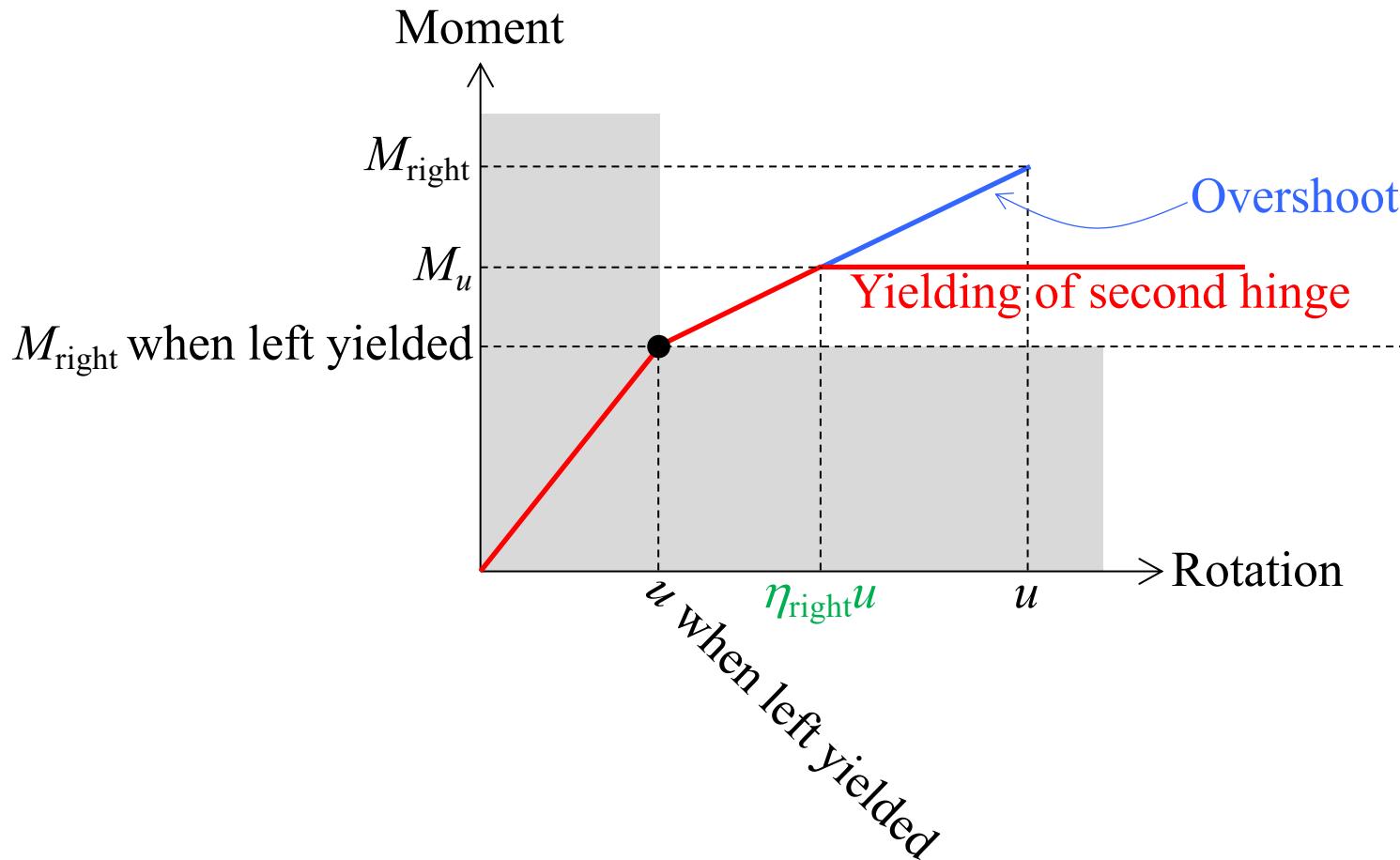
# First Event Factor



$$\eta_{\text{left}} = \frac{M_u}{M_{\text{left}}}$$

# Second Event Factor

$$\eta_{\text{right}} = \frac{M_u - M_{\text{right when left yielded}}}{M_{\text{right}} - M_{\text{right when left yielded}}}$$



# Element 7

Elastic:

$$\mathbf{F}_b = \begin{bmatrix} 4EI & 2EI \\ \frac{L}{2} & \frac{L}{4EI} \\ 2EI & 4EI \\ \frac{L}{2} & \frac{L}{2} \end{bmatrix} \mathbf{u}_b$$



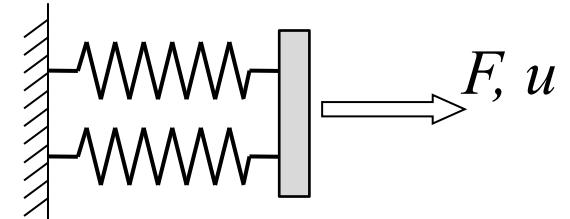
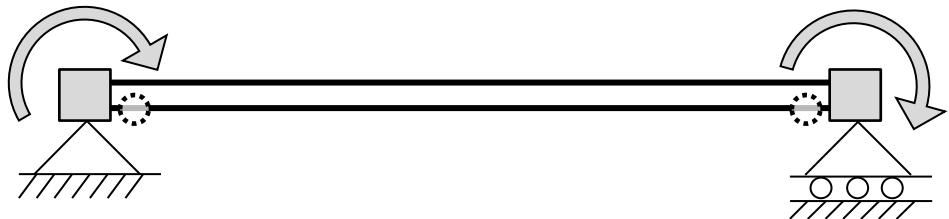
First yield:

$$\mathbf{F}_b = \eta_{\text{left}} \cdot \begin{bmatrix} 4EI & 2EI \\ \frac{L}{2} & \frac{L}{4EI} \\ 2EI & 4EI \\ \frac{L}{2} & \frac{L}{2} \end{bmatrix} \mathbf{u}_b + (1 - \eta_{\text{left}}) \cdot \begin{bmatrix} 0 & 0 \\ 0 & \frac{3EI}{L} \end{bmatrix} \mathbf{u}_b$$

Second yield:

$$\mathbf{F}_b = \eta_{\text{left}} \cdot \begin{bmatrix} 4EI & 2EI \\ \frac{L}{2} & \frac{L}{4EI} \\ 2EI & 4EI \\ \frac{L}{2} & \frac{L}{2} \end{bmatrix} \mathbf{u}_b + (1 - \eta_{\text{left}}) \cdot \eta_{\text{right}} \cdot \begin{bmatrix} 0 & 0 \\ 0 & \frac{3EI}{L} \end{bmatrix} \mathbf{u}_b + (1 - \eta_{\text{left}}) \cdot (1 - \eta_{\text{right}}) \cdot \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \mathbf{u}_b$$

# Element 8



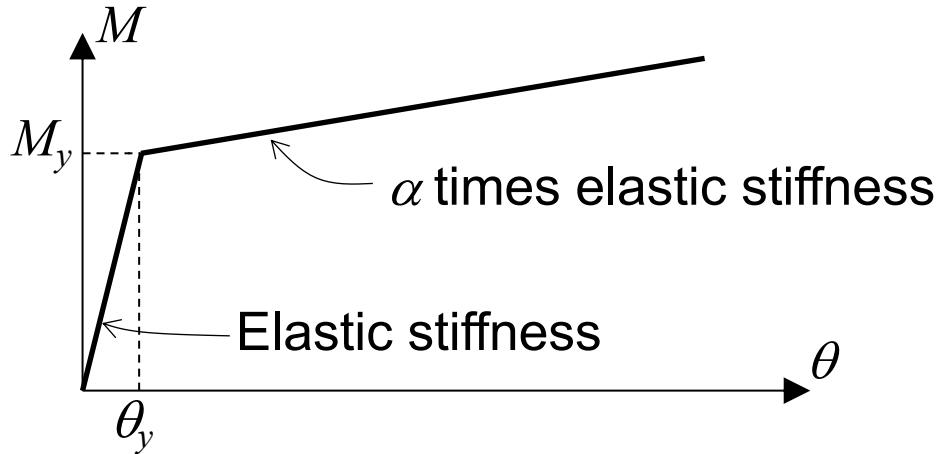
Parallel system:

$$u = u_1 = u_2$$

$$F = F_1 + F_2$$

$$F = F_1 + F_2 = K_1 u_1 + K_2 u_2 = (K_1 + K_2) u$$

# Sum of Stiffness



Elastic:

$$\mathbf{F}_b = \left( \alpha \begin{bmatrix} \frac{4EI}{L} & \frac{2EI}{L} \\ \frac{2EI}{L} & \frac{4EI}{L} \end{bmatrix} + (1 - \alpha) \begin{bmatrix} \frac{4EI}{L} & \frac{2EI}{L} \\ \frac{2EI}{L} & \frac{4EI}{L} \end{bmatrix} \right) \mathbf{u}_b$$

Yield left:

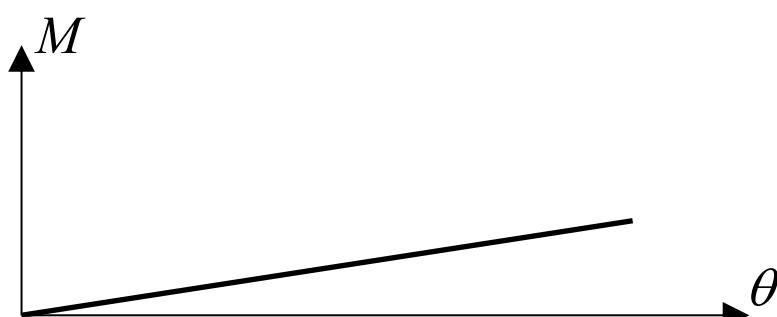
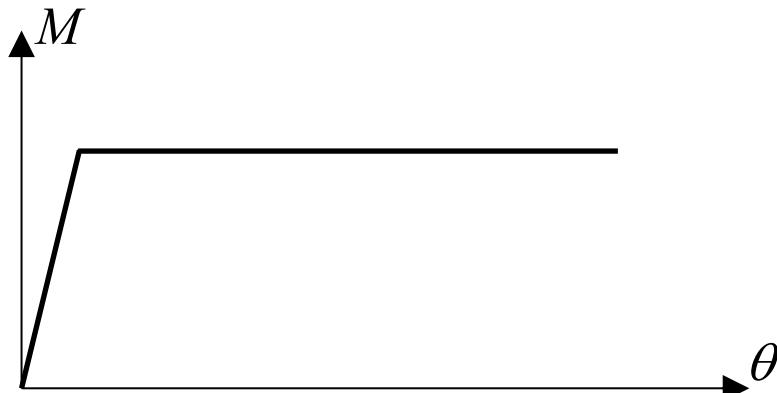
$$\mathbf{F}_b = \left( \alpha \begin{bmatrix} \frac{4EI}{L} & \frac{2EI}{L} \\ \frac{2EI}{L} & \frac{4EI}{L} \end{bmatrix} + (1 - \alpha) \begin{bmatrix} 0 & 0 \\ 0 & \frac{3EI}{L} \end{bmatrix} \right) \mathbf{u}_b$$

Yield right:

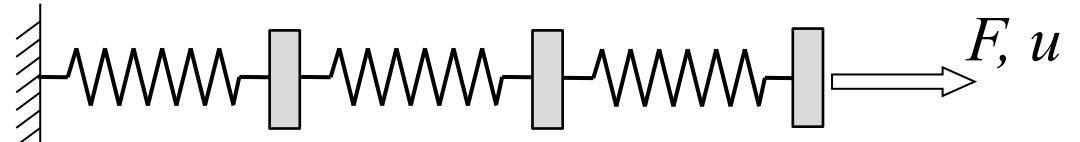
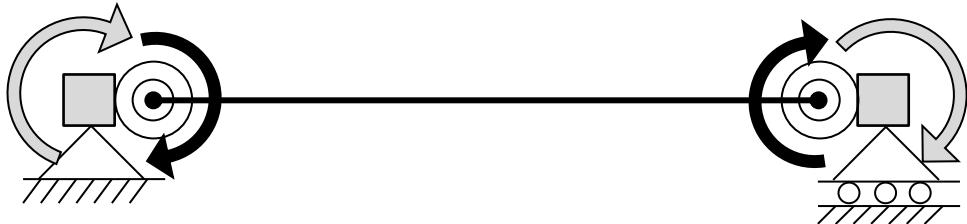
$$\mathbf{F}_b = \left( \alpha \begin{bmatrix} \frac{4EI}{L} & \frac{2EI}{L} \\ \frac{2EI}{L} & \frac{4EI}{L} \end{bmatrix} + (1 - \alpha) \begin{bmatrix} \frac{3EI}{L} & 0 \\ 0 & 0 \end{bmatrix} \right) \mathbf{u}_b$$

Yield both:

$$\mathbf{F}_b = \left( \alpha \begin{bmatrix} \frac{4EI}{L} & \frac{2EI}{L} \\ \frac{2EI}{L} & \frac{4EI}{L} \end{bmatrix} \right) \mathbf{u}_b$$



# Element 9



Series system:

$$F = F_1 = F_2 = F_3$$

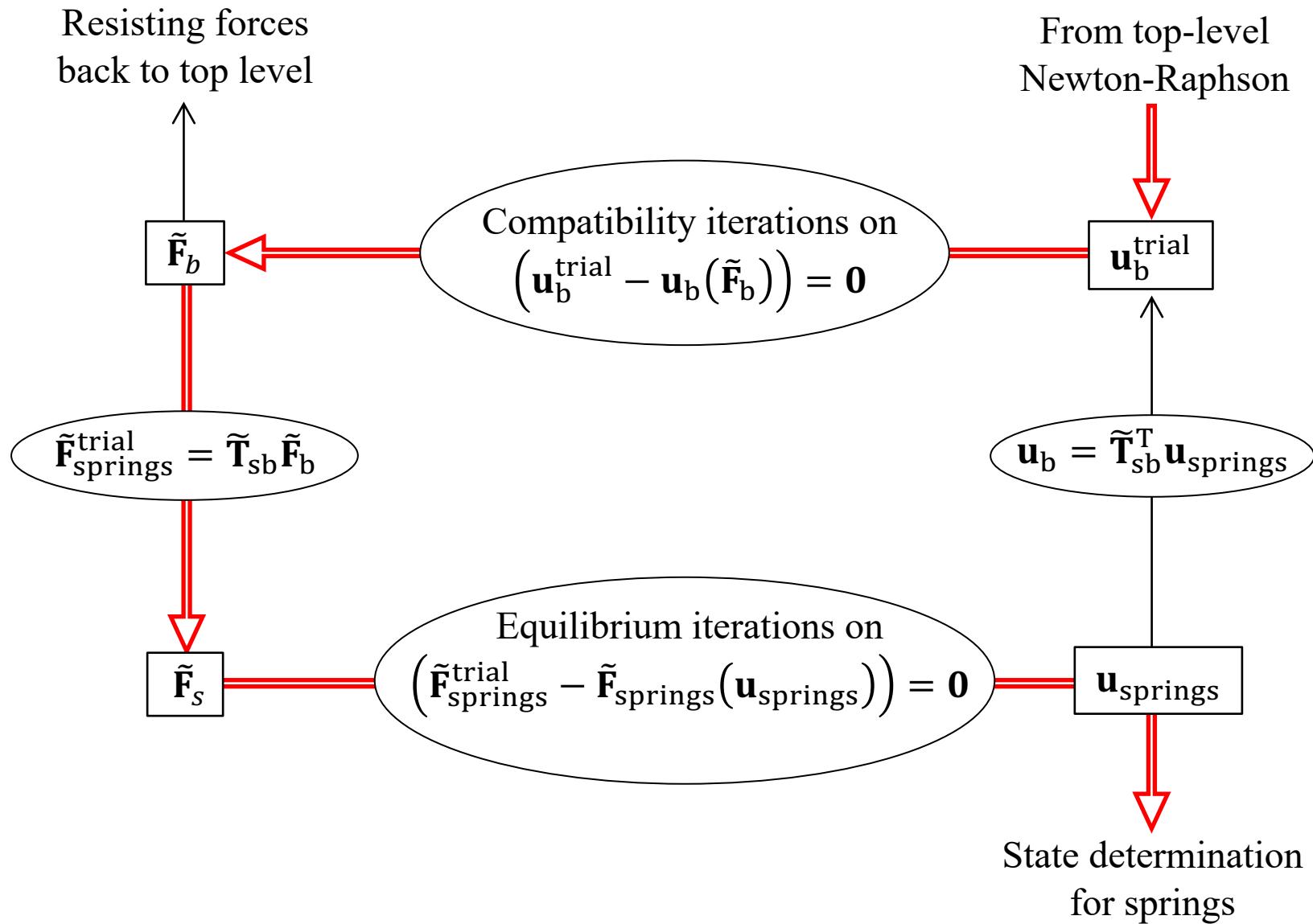
$$u = u_1 + u_2 + u_3$$

$$u = u_1 + u_2 + u_3 = f_1 F_1 + f_2 F_2 + f_3 F_3 = (f_1 + f_2 + f_3) F$$

$$\mathbf{f}_b = \begin{bmatrix} \frac{L}{3EI} + f_{left} & -\frac{L}{6EI} \\ -\frac{L}{6EI} & \frac{L}{3EI} + f_{right} \end{bmatrix}$$

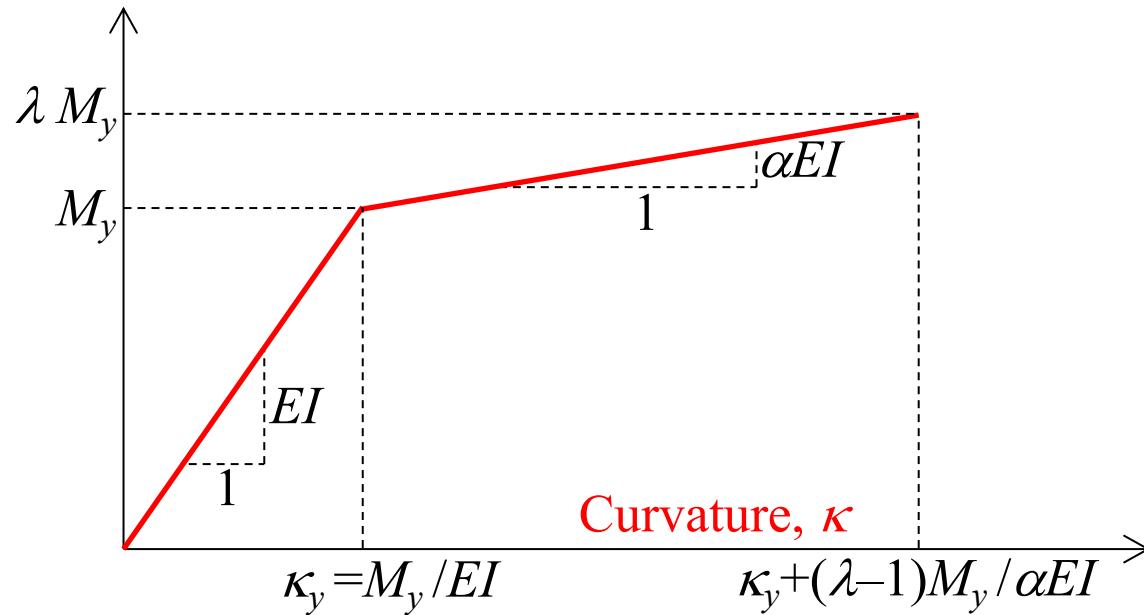
$$f_{spring} = \frac{L}{4 \cdot \alpha \cdot EI}$$

# State Determination

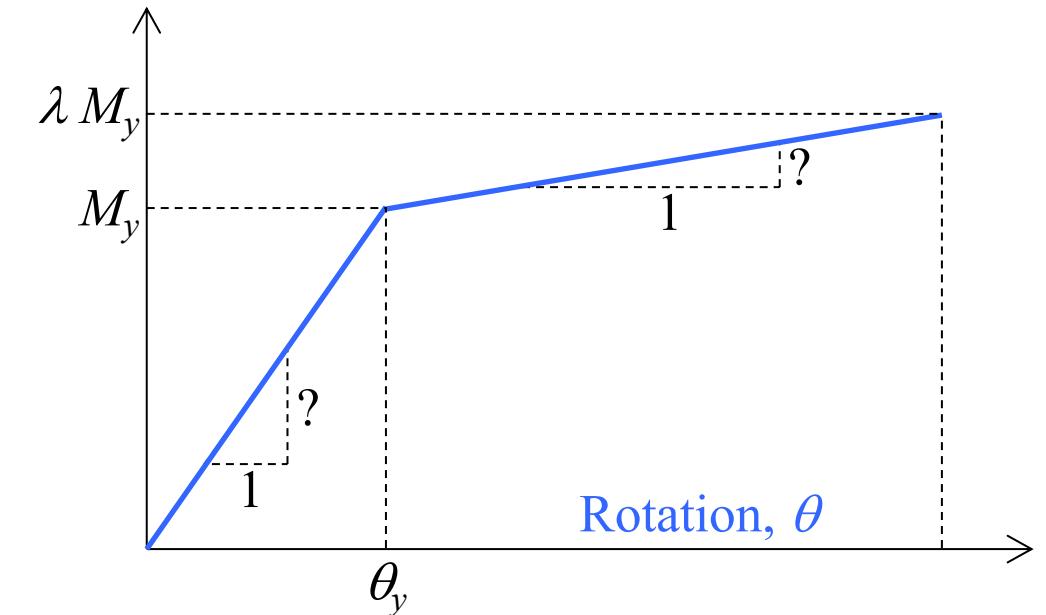


# Spring Calibration

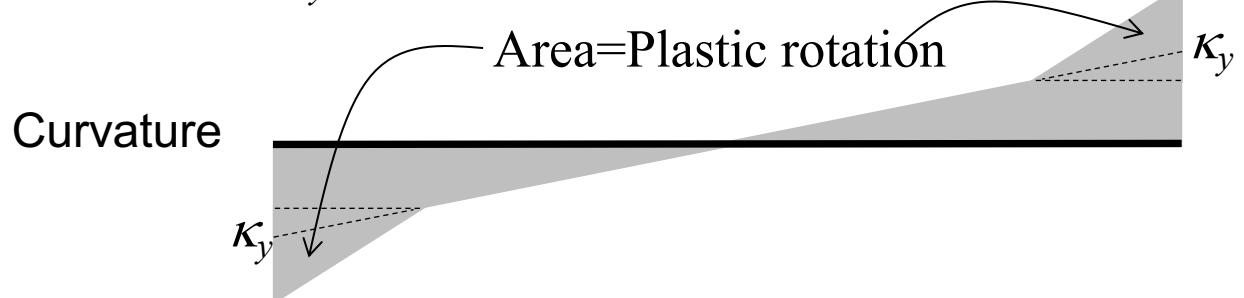
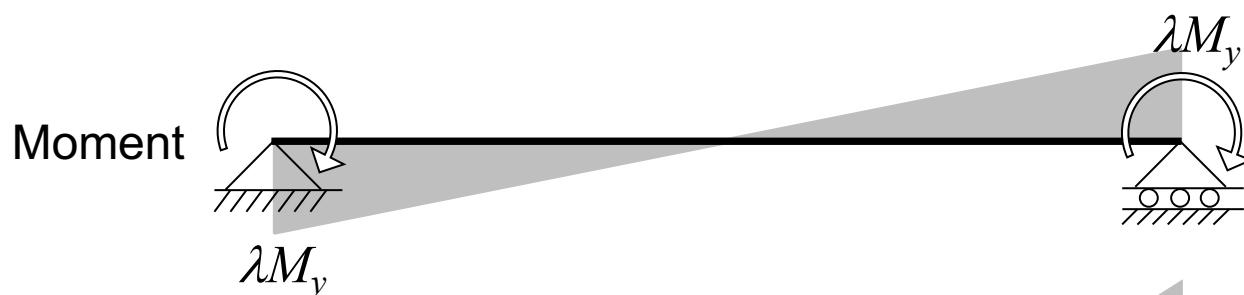
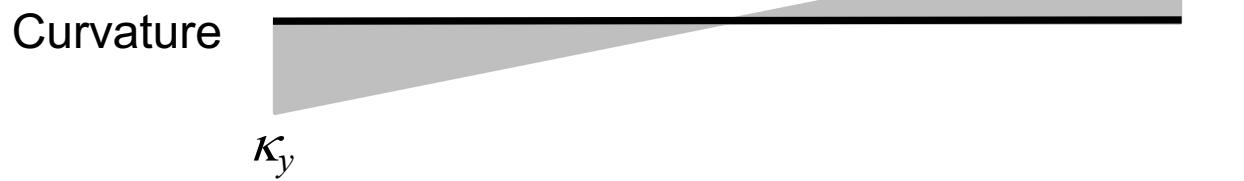
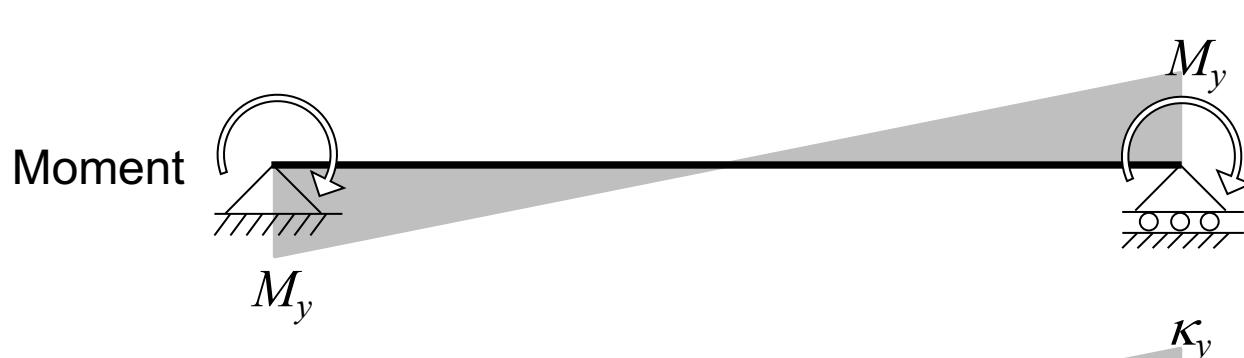
Cross-section moment



Member moment



# Plastic Rotation



More lectures:

Terje's Toobox:

[terje.civil.ubc.ca](http://terje.civil.ubc.ca)